



DARIO KHADEMI

SOUND DESIGNER & AUDIO ENGINEER

PROFILE

Complete Name:
Dario Gharalour Khademi

Birthday:
07 November 1987

Nationality:
Italian

Languages:
Italian . English

CONTACT

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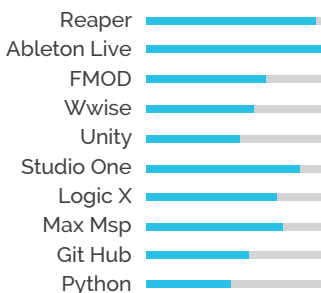
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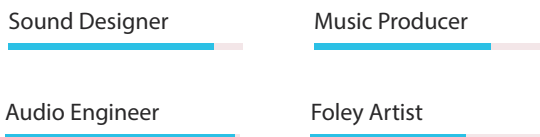
SKILLS



EXPERIENCE

- Apr 2016 - Actual ● **Owner, Audio Engineer**
BigBiz Studio - Brescia, IT.
Double-platinum Studio, I mixed and mastered +300 Tracks for major labels like Warner, Sony, indie labels and private. I'm also teacher and content creator.
- 2019 - Actual ● **Sound design and Composer**
Linked Room Games
Gaming crew working on "Fleshforward" game
- 2019 - Actual ● **Sound design and Composer**
BigRock School - Meolo, IT.
School of visual arts and gaming, composer and for the VR game "Caisteal".
- 2015 ● **Sound designer and Audio Engineer**
Short Movie "Clara"
Winner of the international Los Angeles contest "48 Film Project" 2015 Edition.
- 2018 - 2016 ● **Audio Engineer and Music Producer**
C3 Studio - Brescia, IT.
Freelancer in my own studio, working online with good results.
- 2008 - 2015 ● **Audio engineer Live**
CPS / Freelancer
Audio engineer for Live and FOH

AREA OF EXPERTISE



EDUCATION

- 2009 - 2013 ● **Electronic Music**
Conservatorium of Music C.Pollini - Padova, IT
B.A. Degree (109/110) with a thesis about 3d Audio Wavefield Synthesis
- Feb 2015 ● **Pro Mixing & Mastering**
StudioDMI - Las Vegas, USA
Masterclass about mixing and mastering by Luca Pretolesi



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PORTFOLIO

Available Upon Request

OTHER SKILLS AND AWARDS

Certified "Mastered for iTunes"

Acustica Audio Educational Partner

Winner of "BestSoundtrack" Prize at Global Game Jam 2019

6 Prizes at 48 Film Projects

COMPLEMENT EDUCATION

Neural Networks and Deep Learning - Coursera

Python - Udemy

GitHub - Udemy

SOFT SKILLS



OTHER EXPERIENCES

- Jan 2019 • **Sound designer and Composer**
Global Game Jam - Politecnico di Milano, IT
Game title: "A modern Odyssey" - Winner of "Best Soundtrack" and "Best Tech".
- Nov 2018 • **Masterclass: Game audio**
BigBizStudio
Instructor: Daniele Galante (Ninja Theory).
- 2012 • **Live electronics**
"Come arriva l'amore così ti si libera il naso improvvisamente ed a caso" By Maura Capuzzo
Programmer and performer. Selected and performed at CIM 2012.
- 2011 • **Concert Stage Manager**
SMC (Sound and Music Computing) 8th Edition - Padova, It
- 2013 • **Workshop: Wave Field Synthesis**
Game Of Life - Amsterdam, NL
- 2012 • **Masterclass: Electronic Music Composition**
SaMPL - Padova, IT

ORGANIZATION

Pratical good sense of organization and coordination of working groups developed during the university and work experiences. Ability to work under pressure with multiple tasks, always respecting dealines.

COMMUNICATION

Able to adapt to different working environments and good ability to work either in teams and by myself. Self-control enterprising and great motivator.

Teacher, speaker and supervisor of artists Blog and mag writer.